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THE HOPE LEAGUE

HOPE LEAGUE. DIVISION 1

	...TEAM NAME...	PL	W	D	L	F	A	W	D	L	F	A	Dif	Pts
1	HAN SHOT FIRST	12	4	2	0	13	5	4	1	1	17	9	16	27
2	GALACTIC STARS	12	4	1	1	19	13	3	1	2	13	8	11	23
3	SITH HAPPENS FC	12	2	3	1	9	5	4	1	1	14	3	15	22
4	SMITHY ATHLETIC	12	1	4	1	17	12	3	1	2	15	12	8	17
5	JLR COMMANDOS	12	2	1	2	4	5	2	3	2	11	9	1	16
6	MANDALORE	12	3	0	3	12	12	2	1	3	13	14	-1	16
7	GOBAITH FC	12	1	3	2	6	13	3	1	2	12	11	-6	16
8	CHERNOBYL	12	2	1	3	9	9	2	2	2	8	12	-4	15
9	ETERNAL SPRINGS	12	2	2	2	8	5	1	3	2	2	8	-3	14
10	RPG ROVERS	12	2	2	3	5	9	1	2	2	3	8	-9	13
11	STILE COMMON	12	1	3	2	5	7	0	4	2	1	5	-6	10
12	MOSEISLEY JAWAS	12	0	1	5	5	16	0	3	3	2	13	-22	4

HOPE LEAGUE. DIVISION 2

	...TEAM NAME...	PL	W	D	L	F	A	W	D	L	F	A	Dif	Pts
1	PFC LUBOCRANETS	12	4	1	1	18	6	3	3	0	18	7	23	25
2	HILL VALLEY	12	6	0	0	16	2	2	1	3	10	6	18	25
3	FULL THROTLE FC	12	4	1	1	24	7	3	2	1	14	4	27	24
4	ANDRASSY AVENUE	12	4	0	1	11	4	3	2	2	13	15	5	23
5	DYSTOPIA IV	12	4	2	1	20	2	2	1	2	4	9	13	21
6	HENLEY ROVERS	12	4	2	0	22	4	1	2	3	10	7	21	19
7	THE FORCE	12	3	1	2	15	5	1	4	1	2	2	10	17
8	GALERIE BLEU FC	12	1	5	0	4	3	2	1	3	8	6	3	15
9	BRUTUS AWAKENS	12	0	2	4	3	16	2	1	3	3	12	-22	9
10	STAR COMMAND	12	3	0	3	4	13	0	0	6	3	22	-28	9
11	MEMORIAL PARK	12	2	1	3	2	14	0	1	5	1	23	-34	8
12	STARFIGHTER FC	12	0	3	3	0	11	0	0	6	1	26	-36	3

MANAGER OF THE MONTH

Divison One goes to manager BALLANTYNE of **Han Shot First,** beginning to look like champions elect?

Division Two goes to manager LEWIS of **PFC Lubocranets,** surging to the top in a tightly-contested promotion race.



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Hope League - Session Nine

Season 3

Games & C T

RESULTS HOPE SESSION NINE

RESULTS ROUND-UP

TEMPERATURE: Freezing

Week twenty-five

DIVISION 1

MANDALORE 2 : 4 **GOBAITH FC** (A - 0.9)
Scorchio 20
Baby yoda 51
Att 49792*
Wind: Light
Pitch: Frozen
Swtmae 10
Tommy 35
Lili 37
Robin hood 88

GALACTIC STARS 3 : 0 **MOSEISLEY JAWAS** (H - 1.3)
Gungan 16
Yoda armstrong 24
Ackbar ashcroft 52
Att 33332
Wind: Light
Pitch: Wet

SITH HAPPENS FC 1 : 1 **RPG ROVERS** (H - 1.1)
Halloumi 9
Att 40000*
Pitch: Muddy
Sturgeon baze 40
Wind: Light

HAN SHOT FIRST 1 : 0 **JLR COMMANDOS** (H - 0.7)
Dahl 82
Inj - Ketsuonyo (1)
Wind: Light
bkd - Canderous ordo (53)
Att 46000*
Pitch: Frozen

STILE COMMON 2 : 2 **SMITHY ATHLETIC** (A - 0.3)
Sorgan 13(p)
Polanski 61
bkd - Akea (43)
Att 38526
Wind: Light
Derby Game
Bjorn smith 8
Dennis smith 82
bkd - Edwin smith (62)/
Dennis smith (44)
Pitch: Frozen

CHERNOBYL 0 : 1 **ETERNAL SPRINGS** (A - 0.7)
Att 33662
Wind: Light
Almanac 45
Pitch: Muddy

DIVISION 2

HILL VALLEY 2 : 1 **STAR COMMAND** (H - 0.1)
Palpatine 1
Gigawatts 87
Wind: Light
Emperor dempsey 73
Att 31111
Pitch: Frozen

GALERIE BLEU FC 1 : 1 **PFC LUBOCRANETS** (-)
Carlo 27
Att 40500
Wind: Light
Derby Game
Butterov 87
Inj - Supracondylar (1)
Pitch: Frozen

FULL THROTLE FC 4 : 0 **DYSTOPIA IV** (H - 0.9)
Ebbesvik 26
Marinescu 34
Faith 38
Kebab 79
Att 30722
Wind: Calm
Pitch: Frozen

STARFIGHTER FC 0 : 5 **ANDRASSY AVENUE** (A - 2.5)
Att 32482
Wind: Light
Pitch: Frozen
Zakouski 5
Lazuli 53
Zorion 63
Mawenzi 80
Cigoli 89

MEMORIAL PARK 0 : 8 **HENLEY ROVERS** (A - 2.1)
Att 33208
Wind: Light
Pitch: Frozen
Hart 30,90
Frantzen 37,77
Andersen 75
Paradise 84
Peppard 86
Tor vizsla 88

BRUTUS AWAKENS 0 : 0 **THE FORCE** (A - 1.3)
Att 33946
Pitch: Muddy
Wind: Light

Week twenty-six

DIVISION 1

MOSEISLEY JAWAS 1 : 4 **HAN SHOT FIRST** (A - 0.5)
Dahl 62(og)
Att 36951
Wind: Light
Pitch: Frozen
Ketsuonyo 2
Dahl 43
Torian cadera 45
Greedo 67

SMITHY ATHLETIC 0 : 0 **MANDALORE** (A - 0.7)
Att 40800*
Pitch: Frozen
Wind: Light
Derby Game

SITH HAPPENS FC 4 : 0 **ETERNAL SPRINGS** (H - 1.1)
Roba fett 15,59
Seymour 46
Creed 77
Att 40000*
Wind: Light
Pitch: Frozen

RPG ROVERS 0 : 0 **STILE COMMON** (H - 0.5)
bkd - Xcom (69)/
Neidir (72)
off - Darksoul (38)
Pitch: Frozen
bkd - Athens (41)
Att 26464
Wind: Brisk

GOBAITH FC 0 : 0 **GALACTIC STARS** (H - 0.5)
Att 36718
Pitch: Frozen
Wind: Light

CHERNOBYL 4 : 2 **JLR COMMANDOS** (A - 0.3)
Evans 4
Haavelmo 16
Up rolling 20
Bearadi 87
Wind: Light
Warhead 13
Zia 89
bkd - Fallout (83)
Att 40000*
Pitch: Frozen

DIVISION 2

PFC LUBOCRANETS 5 : 1 **STARFIGHTER FC** (H - 2.5)
Dempsov 8
Readowska 17,86
Mccruddov 32
River 69
Pitch: Frozen
Mccruddov 78(og)
off - Salmond baze (77)
Att 37211
Wind: Light

HENLEY ROVERS 2 : 0 **HILL VALLEY** (H - 0.7)
Paradise 38
Hart 86
Pitch: Frozen
Att 29450
Wind: Light

FULL THROTLE FC 0 : 1 **THE FORCE** (H - 0.5)
Att 38230
Wind: Brisk
Derby Game
Hamill 39
Pitch: Frozen

DYSTOPIA IV 8 : 1 **MEMORIAL PARK** (H - 1.9)
Stockholm 14,60
Cockroach 21,25
Chemical watse 24,30,80
Organa 76
bkd - Cockroach (17)
New 8
Att 30763
Wind: Light
Pitch: Frozen

STAR COMMAND 1 : 0 **GALERIE BLEU FC** (A - 0.7)
Offily 19
Wind: Light
Att 34627
Pitch: Frozen

BRUTUS AWAKENS 1 : 1 **ANDRASSY AVENUE** (A - 1.5)
Lewandyodaski 35
Att 33569
Wind: Brisk
Danilova 21
Inj - Zakouski (5)
Pitch: Frozen

HOPE FRIENDLIES

STAFFORD(NL)	4 : 1	**ETERNAL SPRINGS**	(H - 1.3)
SLOUGH(NL)	7 : 0	**BRUTUS AWAKENS**	(H - 2.3)
CHERNOBYL	0 : 4	**BATH(NL)**	(A - 2.9)
WYCOMBE(NL)	1 : 0	**ANDRASSY AVENUE**	(-)
GALACTIC STARS	1 : 3	**STOWMARKET(NL)**	(A - 1.9)
COLWYN BAY(NL)	2 : 2	**GALERIE BLEU FC**	(A - 1.7)
THURROCK(NL)	5 : 3	**HAN SHOT FIRST**	(H - 1.1)
GOBAITH FC	3 : 2	**AFC HAYES(NL)**	(A - 1.1)
DIDCOT TOWN(NL)	6 : 1	**HENLEY ROVERS**	(H - 5.7)
MEMORIAL PARK	4 : 2	**ETERNAL SPRINGS**	(-)
ALTRINCHAM(NL)	4 : 1	**MANDALORE**	(H - 1.3)
HILL VALLEY	2 : 7	**WROXHAM(NL)**	(A - 1.3)
DROYLSDEN(NL)	7 : 2	**JLR COMMANDOS**	(H - 4.3)
MOSEISLEY JAWAS	0 : 5	**OXFORD CITY(NL)**	(A - 2.5)
STAFFORD(NL)	2 : 2	**PFC LUBOCRANETS**	(H - 1.7)
STAR COMMAND	1 : 5	**LEATHERHEAD(NL)**	(A - 3.7)
LEEK TOWN(NL)	0 : 2	**THE FORCE**	(A - 2.9)
STILE COMMON	2 : 5	**HERNE BAY(NL)**	(A - 1.5)
ILFORD(NL)	7 : 3	**SITH HAPPENS FC**	(H - 3.7)
SMITHY ATHLETIC	2 : 1	**TRURO CITY(NL)**	(A - 0.9)

THE HOPE LEAGUE CUP

Semi-finals

Chernobyl v The Force

Smithy Athletic v Sith Happens FC

(To be played on session twelve neutral grounds with replays on following session)

THE HOPE CUP

Quarter-final Draw

Gobaith Fc v Sith Happens

The Force v PFC Lubocranets

Chernobyl v Mandalore

Full Throtle FC v Hill valley

(To be played on session ten with replays on following session)

TAMWORTH(NL)	**2 : 1**	**RPG ROVERS** off - Terrot deep (71)	**(H - 1.7)**
STARFIGHTER FC	**2 : 3**	**WHITBY TOWN(NL)**	**(A - 3.3)**
ROMULUS(NL)	**3 : 1**	**FULL THROTLE FC**	**(A - 1.3)**
DYSTOPIA IV	**3 : 4**	**MET POLICE(NL)**	**(A - 3.1)**

WEATHER FORECAST

Temperature next session: Cold

Predicted wind speed next session: Light

STATS AND WHATS

LEADING SCORERS

DIVISION 1

1	DAHL	HAN SHOT FIRST	16
2	BABY YODA	MANDALORE	11
3	HAAVELMO	CHERNOBYL	8
4	SEYMOUR	SITH HAPPENS FC	8
5	ROBA FETT	SITH HAPPENS FC	7
6	GUNGAN	GALACTIC STARS	7
7	JOHNSON	CHERNOBYL	6
8	YNU	GOBAITH FC	6

DIVISION 2

1	JOHN SMITH	FULL THROTLE FC	14
2	CHEMICAL WATSE	DYSTOPIA IV	11
3	TUSKEN	FULL THROTLE FC	11
4	MCCRUDDOV	PFC LUBOCRANETS	11
5	BUTTON	HILL VALLEY	11
6	HART	HENLEY ROVERS	10
7	LAZULI	ANDRASSY AVENUE	9
8	WOOKIESKY	PFC LUBOCRANETS	9

LEADING SCORERS (CAREER)

DIVISION 1

1	BABY YODA	MANDALORE	35	(in 73 games)
2	ZAM WESSELL	HAN SHOT FIRST	30	(in 70 games)
3	SARLACC	MANDALORE	29	(in 54 games)
4	HEMINGWAY	MANDALORE	26	(in 78 games)
5	SMITH	CHERNOBYL	23	(in 64 games)
6	HILL	SMITHY ATHLETIC	22	(in 70 games)
7	DAHL	HAN SHOT FIRST	20	(in 34 games)
8	YODA ARMSTRONG	GALACTIC STARS	20	(in 73 games)

DIVISION 2

1	DEMPSOV	PFC LUBOCRANETS	29	(in 69 games)
2	CHEMICAL WATSE	DYSTOPIA IV	25	(in 72 games)
3	JOHN SMITH	FULL THROTLE FC	25	(in 67 games)
4	HART	HENLEY ROVERS	25	(in 68 games)
5	BUTTON	HILL VALLEY	21	(in 67 games)
6	NEW	MEMORIAL PARK	18	(in 60 games)
7	LAUTREC	GALERIE BLEU FC	18	(in 74 games)
8	MCCRUDDOV	PFC LUBOCRANETS	17	(in 46 games)

Consec. Home Wins

Pfc Lubocranets	6 games
Hill Valley	3 games
Han Shot First	2 games

Since A Home Win

Brutus Awakens	7 games
Moseisley Jawas	6 games
Starfighter Fc	6 games
Smithy Athletic	3 games

THE ROLE OF SHAME

The following players are all suspended next session for the number of games shown besides their name :- CANDEROUS ORDO [1] (JLR COMMANDOS) / DENNIS SMITH [1] (SMITHY ATHLETIC) / DARKSOUL [1] (RPG ROVERS) / TERROT DEEP [1] (RPG ROVERS) / SALMOND BAZE [3] (STARFIGHTER FC) /

PRIVATE DEALS

SITH HAPPENS FC sold HOTH (18-2 GK) {FUT} to HENLEY ROVERS for 300K

STILE COMMON sold REMUS (21-12 UT) to STARFIGHTER FC for 450K

STILE COMMON sold CORINTH (19-12 FW[f]) {P/S} to STARFIGHTER FC for 600K

All deals completed successfully!

MANAGERIAL RATINGS

DIVISION 1

Ian Cranfield - Jlr Commandos - 1

Paul Butler - Galerie Bleu Fc - 3

Neil Humphries - Smithy Athletic - 4

DIVISION 2

Neil Barrett - Hill Valley - 2

Laurence Symond - Andrassy Avenue - 4

Rob Lewis - Pfc Lubocranets - 8

Consec. Away Wins

Han Shot First	4 games

Since An Away Win

Moseisley Jawas	18 games
Henley Rovers	11 games
Memorial Park	9 games
Starfighter Fc	7 games
Star Command	6 games
Jlr Commandos	4 games

PLAYERS TO WATCH

1)	SEAMUS SMITH	GK	22-13	SMITHY ATHLETIC
2)	SITH	GK	22-12	THE FORCE
3)	JAR JAR SYMONDS	GK	19-12	GALACTIC STARS
4)	MARTY	GK	19-12	HILL VALLEY
5)	WISH	GK	22-12	ETERNAL SPRINGS

1)	SCHUMACHER	SW	19-12	P	GALACTIC STARS
2)	AGE OF EMPIRES	SW	19-12	P/S	MANDALORE
3)	SKYRIM	SW	19-12	P/S	RPG ROVERS
4)	BERSANTE	SW	18-12	P/S	THE FORCE
5)	DEAD CAT	SW	18-12	S	DYSTOPIA IV

1)	ZAM WESSELL	UT	22-13	P/S	HAN SHOT FIRST
2)	ALMANAC	UT	22-13	P	ETERNAL SPRINGS
3)	ISTANBUL	UT	20-12	P/S	FULL THROTLE FC
4)	GREATSCOTT	UT	20-12	P/S	FULL THROTLE FC
5)	BUTTON	UT	20-12	S	HILL VALLEY

MOST APPEARENCES

DIVISION 1

1	BOWDAAR	HAN SHOT FIRST	25
2	CANDEROUS ORDO	JLR COMMANDOS	25
3	QUEST	ETERNAL SPRINGS	25
4	WANT	ETERNAL SPRINGS	25
5	POLANSKI	STILE COMMON	24
6	DUROS	MOSEISLEY JAWAS	24
7	HEMINGWAY	MANDALORE	24
8	BOBA BRUTUS	MANDALORE	24

DIVISION 2

1	MARINESCU	FULL THROTLE FC	26
2	DEMPSOV	PFC LUBOCRANETS	26
3	WALLET GUY	HILL VALLEY	26
4	PALPATINE	HILL VALLEY	26
5	FRANTZEN	HENLEY ROVERS	26
6	ANTILLES	MEMORIAL PARK	25
7	PATH	MEMORIAL PARK	25
8	HOTEL	STAR COMMAND	25



MANAGERIAL RATINGS - POSITION

TOP

HAN SHOT FIRST - 0

GALACTIC STARS - 4

SITH HAPPENS FC - 8

BOTTOM

STAR COMMAND - 84

MEMORIAL PARK - 88

STARFIGHTER FC - 92

MANAGERIAL RATINGS - WAGES PER LEVEL

TOP

PFC LUBOCRANETS - 0

BRUTUS AWAKENS - 4

DYSTOPIA IV - 8

BOTTOM

STAR COMMAND - 84

GOBAITH FC - 88

RPG ROVERS - 92

MANAGERIAL RATINGS - CASH

TOP

HILL VALLEY - 0

DYSTOPIA IV - 3

JLR COMMANDOS - 6

BOTTOM

HENLEY ROVERS - 63

STAR COMMAND - 66

HAN SHOT FIRST - 69

AUCTION PAGE

AUCTION RESULTS SESSION NINE

AUCTION RESULTS

	POS	STATS	NAME	CLUB	FEE	NO	NHIGH
1)	YOUTH	TRAINER		(MOSEISLEY JAWAS)	400K	8	279K
2)	P/S	COACHING		(THE FORCE)	558K	5	555K
3)	STAR	QUALITY		(SITH HAPPENS FC)	1567K	6	779K
4)	SUPERSCOUT			(FULL THROTLE FC)	59K	2	44K
5)	WG99-99	FAST RISER		(SITH HAPPENS FC)	567K	5	386K
6)	WG99-99	USE ON 22 + 25		(HAN SHOT FIRST)	1133K	6	789K
7)	WG99-99	PLAYER 8		(JLR COMMANDOS)	444K	8	366K
8)	UT20-9	RADIO SILENCE		(JLR COMMANDOS)	362K	2	360K

All players not shown were unsold.

ROLLING AUCTION FOR SESSION TEN

OUT-OF-CONTRACT PLAYERS

2)	GK	22-12	-	-	Grey of Sith Happens Fc {RES 720k - 54% BW/ 42% CR}

AUCTIONS

THERE ARE AUCTION LISTS ON the following sessions (ie the items will appear for bidding on) 0/ 2 / 4 / 6 / 8 / 10/12

The transfer deadline also comes into play on S13.

AUCTION NOTES

NOTE THIS t WELL l

From now onwards we would like you to always write, `don't sell if he turns star in the messages to GM box, **EVEN IF HE IS ALREADY A LEVEL TWELVE STAR ALREADY,** as well as ticking the relevant DON'T SELL box in teampick **EVEN IF HE IS ALREADY A LEVEL TWELVE STAR ALREADY**,. NOTE THAT TICKING THE BOX IS THE MAIN DECISION-MAKER IN WHETHER A PLAYER IS SOLD OR NOT, the GM Message is just o help the GM if there is a problem!

Also PLEASE DO NOT leave partially-completed transfers in your transfer section, i.e. eaving the team name or the player, etc., it is laziness on your part and might result in strange things happening to your team!!!

And you MUST spell the names of the players included in any deal correctly. If you don't then the program might refuse them and they don't go through, so be careful.

In future, you are allowed multiple conditional bids from which the program will attempt to purchase just one item. However, you are also allowed multiple Unconditional bids from which the program will attempt to purchase all. teampick users just have to use the relevant boxes in the program, those who don't use teampick must ensure they stick to these rules and make it clear on their turns just what they want to happen in their bidding process.

LSO, be careful when doing deals etc. The program works on team order, which can cause problems. Best idea is NOT to have 25 players in your squad at the start of a turn and do deals and sell to NL, cos if the manager you are doing a deal with has a lower team number than yours, the program will say you have no space in your squad, even though you are trying to sell players to the non-league. His orders will be processed before yours!!

ROLLING AUCTION LEVELS

The following are the minimum levels relating to each session for entering players into the rolling auction:-

SESSIONS	MIN LEVEL
1 to 3	5
4 to 5	6
6 to 8	7
9 to 10	8
11+	9

These are also the same levels which decide whether a player will go straight to N/L when out of contract rather then being put into the auction

Please note that from now onwards it is illegal to sell any player and then buy him back in the next three session FOR ANY REASON WHATSOEVER. If you do that playing will be banned for life and you will lose him

KICKABOUT MUSINGS & MEANDERINGS

During the course of the veterans ageing there was alot of discussion regarding how the ageing works. Obviously few of you have any idea, those who have had it explained at weekends have forgotten it, others just pick numbers out of the ether.

Well ageing works as follows:-

Each player has two factors. One is his skill level, the second is his experience quotient (which unless he is a fader, will go up each session. I.e., a player looks to you as if he is, say, a level 9, but hidden from you is his experience fraction, so he might be a level 9.2 or a level 9.8.

When we get to the dreaded ageing. The computer takes his skill level, i.e. the 9 part, and performs the ageing percentage decrease on this. , for example perhaps the skill level drops to 6.75.

THEN, and this is important, it adds the experience level back to this figure, so you don't actually lose the players experience.

Let's say this player was 9.2, this would make him a 6.95. But if he were a 9.8 it would make him 7.55.

So you can see that it is not really possible to know what a player's aged level will be because of experience (OK, you can make a guess perhaps if he has an asterisk by hi name, i.e. his experience is high and about tor rise and reckon that he might well be 7 rather than six but you never know

SOCIAL MEDIA

We have finally been dragged kicking and screaming into the 21st Century , pity all dinsoaurs aren't like that and have upped our presence on social mediua sites. Links to our pages will soon appear on the web-site, but in the meantime we can be found on

FACEBOOK - kickabout online

and Twitter

Online Kickabout

and remember the KA web-site

www.Kickaboutonline. co.uk to see the goodies

CREDIT CARD PAYMENTS

Can be made to us using the **PAYPAL** service. So if you want to pay anything by credit card then you could register with them and give it a try. Also note that if you send your payments as a gift ALL of the cash reaches us without any paypal fees being charged at our end and all is credited to your account.

You can pay by card/paypal through our new web-site

kickaboutonline.co.uk

Payments can now be made via paypal on our chris.spelbinder@btinternet.com address only.

STANDING ORDER PAYMENTS - you can also pay your turn fees by standing order now. Contact us for details about how to do this and remember that this is not only the way to spread your payments over the year rather than having to find a lump sum at the start of every season, but it is also the way to avoid those dreaded double turn fees. With SO payments this can't happen.

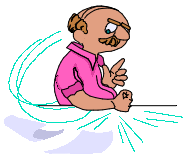
THE KICKABOUT COMMUNITY

EMAIL CHAT LIST - yes, you can subscribe to our email discussion group. There is a list for general Kickabout topics, a list for each individual league, one for the vulcano, one for teampick subscribers, even one for the weekend players. Learn more about the game, talk to other players and the Gm. To subscribe to the main list send a blank email to KA-kickabout+*subscribe@groups.io*. For others you do the same except put the league, name with Ka- infront of subscribe. However, some league lists have an ending in .co.uk instead of .com, so if one doesn't work then please try eeh other!!

One thing to note about subscribing to the list, we post a regular schedule of where every league is in the processing schedule, when it is sent out, when the latest return-by-date is. This is of great help and if you have email you should really be receiving this.

MARKING UPDATE

We have worked out a system to check on anybody who is using last season's marking numbers for the current season. Basically the program will save a list of all valid marking successes each session and if somebody cries foul, that he has been marked by somebody who hasn't scouted him, we can check and say yea or nay.



So from now onwards if you use last season's numbers then you will be found out AND if guilty the result of the game will either be reversed or decided against you.

THE MUCH MALTREATED DF/A

After much discussion with the KA fraternity at large we have decided that from the end of this season DF/A's will qualify for getting the best defence bonus just like SW & DF do. So DF/A's are even more important a player.

NORWICH WEEKEND IN MAY 2022

Another KA wekend has been booked for **13th-15th may** next year in Norwich.

NOTE LATER DATE

SO why not put it in your diaries NOW, and make it a bumper weekend in a really good environment me hearties?

The Norwich Hotel is where the action takes place, book direct

Cost to us is a measly £40

First takers are Steve Thompson, Richard Pickup , Chris Moore, Niel Humphries , Andy Baker, Paul Butler, Dave Craven, Neil Barrett, Seamus , Graeme Miller (All credits moved from Glasgow)

Jens the Jensen, Geraldo & Paul Sutton also say they are coming along

ADVANCE NOTICE



There will be another galway weekend in october of this year

Long way ahead but as usual already proving popular

Seamus, Cranners, Rob Lewis, Craig Lawton, Gareth Ashcroft ,Jens Jensen, **Gerard, Paul Butler**, **Graham Steadman, Dennis Engslev, Colin Armstrong, Neil Barrett & Morten Jensen** are the first takers

AND MORE

Further weeknd are tentaivley planned

GLASGOW 2022

ODENSE MAY 2023

Geraldo, Jens Baby & Hopless Seamy say they are coming to both

Dave Hargraves says he and his son are coming to Odense

HOPE SEASON THREE DETAILS

This season we will be using the normal snail-mail league schedule, thus there is a league game every session except for S1, 6,9,11,12 & 15 when there will be two league games.

The Cup

No 2st round in the Hope

S4 2nd round

S7 3rd round

S10 Quarter-finals

S14 SF

S16 final

Replays are always in the following session extra time and penalties to decide.

The League Cup

See front page for fixture schedule

The four group runners-uo with the best records will play off on session six

S8 Quarter-finals

S12 Semi-finals

S14 Final

One game. If drawn there will be replays on the following sessions

THE TROPHY

This will consist of sixteen teams. All the two division along with the bottom four of the first division as at the end of S10

1st round is on S11 - no replays

2nd .round is on S12 and so final is on S15 with no replay

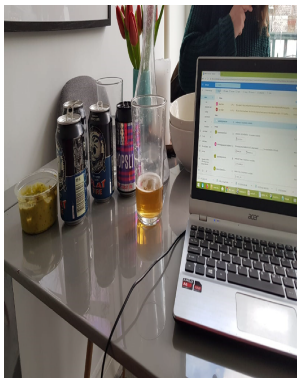
MARKING INFO - Tim Dodge has put together a clever little program that allows s shomatch subscribers to gather all the international squads together each session so that you can use that info to get marking info. Shomatch/ teampick subscribers get a file sent out a file with all the int squads listed and this program pulls them all together. Makes it easier

New 2014 version now available at

http://git.invisibles.org/cgi-bin/cgit.cgi/markinfo-vb6.git/plain/markinfo.exe

NOVEMBER VIRTUAL WEEKEND

it is proposed to hold another virtual weekend in November, have tentatively pencilled in saturday the 20th for this humongous event so start thinking about it and your participation, especially those who just don't seem able to get to a face to face weekend!



CHAMPION ELECT??

