

THE HOPE LEAGUE

HOPE LEAGUE. DIVISION 1

...TEAM NAME...	PL	W	D	L	F	A	W	D	L	F	A	Dif	Pts
1 HAN SHOT FIRST	21	6	4	0	27	8	7	3	1	24	12	31	46
2 SITH HAPPENS FC	21	4	5	2	17	9	5	4	1	15	3	20	36
3 GALACTIC STARS	21	5	3	3	22	16	5	3	2	17	10	13	36
4 JLR COMMANDOS	21	4	2	4	11	8	6	3	2	18	11	10	35
5 GOBAITH FC	21	5	3	3	18	16	4	3	3	18	18	2	33
6 MANDALORE	21	6	0	4	20	16	3	3	5	20	24	0	30
7 ETERNAL SPRINGS	21	4	4	3	23	15	2	4	4	6	15	-1	26
8 STILE COMMON	21	2	6	2	9	9	2	5	4	4	9	-5	23
9 CHERNOBYL	21	3	3	4	13	14	2	4	5	9	20	-12	22
10 SMITHY ATHLETIC	21	1	7	3	18	15	3	2	5	19	29	-7	21
11 RPG ROVERS	21	3	3	4	7	12	1	3	7	9	31	-27	18
12 MOSEISLEY JAWAS	21	2	1	8	20	24	0	4	6	3	23	-24	11

HOPE LEAGUE. DIVISION 2

...TEAM NAME...	PL	W	D	L	F	A	W	D	L	F	A	Dif	Pts
1 FULL THROTTLE FC	21	8	2	1	36	8	6	3	1	27	6	49	47
2 PFC LUBOCRANETS	21	8	2	1	34	10	5	5	0	22	8	38	46
3 THE FORCE	21	7	2	2	36	10	4	5	1	12	5	33	40
4 HILL VALLEY	21	7	1	2	24	10	4	2	5	23	17	20	36
5 DYSTOPIA IV	21	5	3	2	29	6	4	2	5	11	16	18	32
6 ANDRASSY AVENUE	21	5	2	3	15	12	4	3	4	19	25	-3	32
7 HENLEY ROVERS	21	5	4	2	25	9	2	3	5	14	17	13	28
8 GALERIE BLEU FC	21	4	6	1	14	10	2	4	4	9	10	3	28
9 STAR COMMAND	21	6	1	4	12	17	0	2	8	4	27	-28	21
10 BRUTUS AWAKENS	21	2	4	4	8	17	2	1	8	5	30	-34	17
11 MEMORIAL PARK	21	2	4	4	2	18	0	4	7	2	27	-41	14
12 STARFIGHTER FC	21	0	3	7	1	22	0	0	11	1	48	-68	3

Still all to play for in the battle for runners-up position in the top flight. Both the protagonists are away so could be interesting.

Four pointer session for **Stile Common** lifts them out of relegation and to safety as it seems that **Smithy** have given up and **Chernobyl** can't buy a point. They clash in the last game of the session, bet I can forecast the result.

Hill Valley lose both their last two games, but narrowly which allows **The Force** to take that last promotion place. Add this to lifting the league cup after a closely-fought replay and it has been quite a season for the better Jensen brother.

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programs and written materials are
the copyright property of Spellbinder
Dempsey

Hope League - Session Fifteen

Season 3

Games & C T

RESULTS HOPE SESSION FIFTEEN

RESULTS ROUND-UP

TEMPERATURE: Warm

Week forty-three

DIVISION 1

MANDALORE bkd - Jens solo (3) Att 53792* Wind: Light *Derby Game*	0 : 2 JLR COMMANDOS (A - 0.1) Kuter 64 Warhead 77 Pitch: Hard
ETERNAL SPRINGS Lopi 12,17 Quest 18,57,67,82(p) Att 34228 Wind: Light Pitch: Good *Derby Game*	6 : 2 RPG ROVERS (-) Xcom 40 Warhammer 84(p) bkd - Porkins (13)/ Xcom (15) off - Skyrim (44)
MOSEISLEY JAWAS Sandpeople 9,35 Mon calamari 11 C3po 13 Mon mothma 27,68 Devaronian 45 Ackbar 51 Berry 73,85	10 : 1 SMITHY ATHLETIC (H - 4.7) John smith 28 Att 31909 Wind: Light Pitch: Good
GALACTIC STARS Att 35500* Pitch: Good	0 : 0 SITH HAPPENS FC (A - 0.5) Wind: Light
STILE COMMON Att 30178 Pitch: Hard	0 : 0 GOBAITH FC (A - 0.7) Wind: Light
CHERNOBYL Att 40000* Wind: Light Pitch: Good	0 : 2 HAN SHOT FIRST (A - 0.9) Bonnar 11 Aura sing 80

DIVISION 2

HILL VALLEY Jonny b goode 23,44 Mr sandman 32 Att 30985 Wind: Light	3 : 4 ANDRASSY AVENUE (A - 0.5) Mawenzi 18 Bagatino 52 Austin friars 55,90 Pitch: Muddy
THE FORCE Pascal 5 Greedo 17,49 Crisp 49 Pitch: Muddy	4 : 1 DYSTOPIA IV (H - 0.7) Rotting corpse 45 Att 34241 Wind: Brisk
PFC LUBOCRANETS Mccruddov 21 Butterov 64 River 81 Pitch: Good	3 : 1 HENLEY ROVERS (H - 0.1) Peppard 4 Att 40000 Wind: Light *Derby Game*
GALERIE BLEU FC Carlo 18 Att 40500 Wind: Light Pitch: Good *Derby Game*	1 : 7 FULL THROTTLE FC (A - 1.1) Piquet 5,64 Lundgren 27,60 Faith 38 Massa 61 Tusken 78 bkd - Lundgren (21)
MEMORIAL PARK bkd - Antilles (45) Att 40000 Pitch: Hard	0 : 0 STAR COMMAND (A - 1.1) bkd - Alpha (49) Wind: Light *Derby Game*
BRUTUS AWAKENS Lewandyodaski 17,51 Wind: Light	2 : 0 STARFIGHTER FC (H - 1.9) Att 33648 Pitch: Hard

Week forty-four

DIVISION 1

ETERNAL SPRINGS Chukchi-ano 50,65 Att 32384 Wind: Light	2 : 2 GALACTIC STARS (H - 0.3) Atomika 15 Gungan 37 Pitch: Good
MOSEISLEY JAWAS Bith 50 C3po 72 Pitch: Good	2 : 0 CHERNOBYL (A - 0.1) Att 30393 Wind: Light
JLR COMMANDOS Scattergood 26 Warhead 49,86 Kramm 51,66 Tromskar 70	6 : 1 RPG ROVERS (A - 0.1) Neidir 63 Att 46672 Wind: Calm Pitch: Hard
SMITHY ATHLETIC Att 43026 Wind: Light Pitch: Muddy	0 : 1 STILE COMMON (A - 3.1) Athens 64 bkd - Akea (37) *Derby Game*
SITH HAPPENS FC off - Rune haako (37) Wind: Light	0 : 0 HAN SHOT FIRST (A - 0.9) Att 40000* Pitch: Good
GOBAITH FC Ynu 1,58 Hagen 52,54 Wind: Light	4 : 1 MANDALORE (H - 0.5) Scorchio 37 Att 36800* Pitch: Good

DIVISION 2

THE FORCE Att 37130 Pitch: Good	0 : 0 GALERIE BLEU FC (H - 0.9) Wind: Light
PFC LUBOCRANETS Wookiesky 4 Giovinazzi 20,71 Readowska 61 Thommosar 80 Pitch: Wet	5 : 1 BRUTUS AWAKENS (H - 2.7) Chewbakevp 29 bkd - Nok drayen (14) Att 40000* Wind: Light
ANDRASSY AVENUE Cigoli 3,85 Wind: Brisk	2 : 0 DYSTOPIA IV (H - 0.5) Att 30048 Pitch: Good
HENLEY ROVERS Tor vizsla 90 Wind: Calm	1 : 0 MEMORIAL PARK (H - 2.1) Att 30840 Pitch: Good
FULL THROTTLE FC John smith 7,11,52 Istanbul 28 Faith 56 bkd - Sidious shay (43)	5 : 0 STARFIGHTER FC (H - 4.1) Att 33861 Wind: Light Pitch: Wet
STAR COMMAND Ebbesvik 52 Wind: Light	1 : 0 HILL VALLEY (H - 0.3) Att 33859 Pitch: Good

Week forty-five

THE HOPE CUP

semi-final replay

GALERIE BLEU FC Putino 32 bkd - Putino (47) off - Hepworth (84) Att 35112 Wind: Light Pitch: Wet	1 : 3 HILL VALLEY (H - 0.1) Button 2(p) Jonny b goode 62 Palpatine 71 Inj - Marty (2)/ Mcflly (2)
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THE HOPE LEAGUE CUP

Final Replay

SITH HAPPENS FC	0 : 1 THE FORCE	(A - 0.3)
bkd - Cassian (97)	Bersante 119	[AET]
off - Seymour (82)	Att 48167	
Wind: Brisk	Pitch: Good	

HOPE FRIENDLIES

MEMORIAL PARK	0 : 3 ETERNAL SPRINGS	(A - 1.9)
BATH(NL)	0 : 1 ANDRASSY AVENUE	(A - 1.5)
BRUTUS AWAKENS	0 : 2 WYCOMBE(NL)	(A - 5.1)
STOWMARKET(NL)	0 : 1 JLR COMMANDOS	(A - 1.3)
PFC LUBOCRANETS	0 : 0 COLWYN BAY(NL)	(H - 1.1)

WEATHER FORECAST

Temperature next session: Warm
Predicted wind speed next session: Calm

TEAMPICK

Teampick is a program available for all PC owners who have windows on their machine. It allows you to manipulate your team on screen to look at differing formations and conditions. This automatically works out the factors which will affect your team, helps prevent errors, and all sorts of things into the bargain. It also prints out your team sheet, and you can then get the program to format an Email team sheet for submitting instead of the normal order sheets, if you so choose. The program also has an on-line rulebook, i.e., you can dial up the relevant section of the rulebook at the click of the mouse and read that part of the rules while selecting your team. If you can't remember how the weather affects things, when your captain moves onto an extra level, or the formulas that govern transfer negotiations and marking, well just ask the computer! Subscribers also get a .kik file which upgrades your team details every session as well making it even easier for you. Even better news is that the program is FREE to all players who sign up for Shomatch.

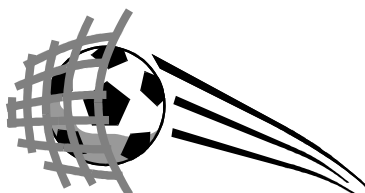
Finally, you'll find some other goodies that are useful to a keen player on the teampick web-site, while Paul has now released V1.25 for the new season which will allow you to use teampick for int/rep games and generate the proper teamsheets as a result for sending into us.

REMEMBER WE DO NOT ACCEPT TEAMPICK ORDERS PRODUCED BY ANYTHING OTHER THAN VERSION V.1.25 SO ENSURE YOU USE THIS OR THEY WILL BE RETURNED TO YOU.

ALSO if you are NOT a registered user please be aware that not every option on teampick will work 100% due to you needing the .kik files which are only sent to registered users.

So why not try:-

www.Teampick.co.uk and explore??



STATS AND WHATS

LEADING SCORERS

DIVISION 1

1	DAHL	HAN SHOT FIRST	21
2	ROBA FETT	SITH HAPPENS FC	13
3	YNU	GOBAITH FC	12
4	BABY YODA	MANDALORE	11
5	HAAVELMO	CHERNOBYL	10
6	LILI	GOBAITH FC	9
7	SEYMOUR	SITH HAPPENS FC	9
8	DAVE SMITH	SMITHY ATHLETIC	9

DIVISION 2

1	JOHN SMITH	FULL THROTTLE FC	18
2	TUSKEN	FULL THROTTLE FC	17
3	CHEMICAL WATSE	DYSTOPIA IV	15
4	BUTTON	HILL VALLEY	15
5	MCCRUDDOV	PFC LUBOCRANETS	14
6	PASCAL	THE FORCE	14
7	RIVER	PFC LUBOCRANETS	11
8	JONNY B GOODE	HILL VALLEY	11

Consec. Away Wins

Jlr Commandos	4 games
Andrassy Avenue	3 games

Since A Home Draw

Mandalore	13 games
Moseisley Jawas	9 games
Gobaith Fc	5 games
Starfighter Fc	5 games
Stile Common	4 games
Full Throttle Fc	4 games

Consec. Away Draws

Sith Happens Fc	3 games
Stile Common	2 games

Since An Away Draw

Starfighter Fc	11 games
Brutus Awakens	10 games
Jlr Commandos	6 games
Rpg Rovers	4 games

THE ROLE OF SHAME

The following players are all suspended next session for the number of games shown besides their name :- RUNE HAAKO [3] (SITH HAPPENS FC) / SEYMOUR [3] (SITH HAPPENS FC) / SKYRIM [1] (RPG ROVERS) / HEPWORTH [1] (GALERIE BLEU FC) /

LEADING SCORERS (CAREER)

DIVISION 1

1	BABY YODA	MANDALORE	35 (in 76 games)
2	ZAM WESSELL	HAN SHOT FIRST	34 (in 79 games)
3	SARLACC	MANDALORE	29 (in 55 games)
4	HEMINGWAY	MANDALORE	27 (in 89 games)
5	SMITH	CHERNOBYL	26 (in 78 games)
6	DAHL	HAN SHOT FIRST	25 (in 43 games)
7	HILL	SMITHY ATHLETIC	23 (in 74 games)
8	YODA ARMSTRONG	GALACTIC STARS	20 (in 82 games)

DIVISION 2

1	DEMPSOV	PFC LUBOCRANETS	31 (in 81 games)
2	CHEMICAL WATSE	DYSTOPIA IV	29 (in 82 games)
3	JOHN SMITH	FULL THROTTLE FC	29 (in 78 games)
4	BUTTON	HILL VALLEY	25 (in 81 games)
5	HART	HENLEY ROVERS	25 (in 79 games)
6	TUSKEN	FULL THROTTLE FC	22 (in 62 games)
7	MCCRUDDOV	PFC LUBOCRANETS	20 (in 58 games)
8	LAUTREC	GALERIE BLEU FC	20 (in 85 games)

MANAGERIAL RATINGS - DPS

TOP

HILL VALLEY - 0

GOBAITH FC - 3

HENLEY ROVERS - 3

BOTTOM

MANDALORE - 63

SITH HAPPENS FC - 66

CHERNOBYL - 69

MANAGERIAL RATINGS - LEVELS PER PLAYER

TOP

SITH HAPPENS FC - 0

HAN SHOT FIRST - 3

PFC LUBOCRANETS - 6

BOTTOM

STAR COMMAND - 63

BRUTUS AWAKENS - 66

STARFIGHTER FC - 69

AUCTION PAGE

**The transfer deadline comes
into operation at the end of
Session thirteen ie NOW**

ROLLING AUCTION LEVELS

The following are the minimum levels relating to each session for entering players into the rolling auction:-

<u>SESSIONS</u>	<u>MIN LEVEL</u>
1 to 3	5
4 to 5	6
6 to 8	7
9 to 10	8
11+	9

These are also the same levels which decide whether a player will go straight to N/L when out of contract rather than being put into the auction

AUCTION NOTES

NOTE
THIS
WELL

From now onwards we would like you to always write, 'don't sell if he turns star in the messages to GM box, **EVEN IF HE IS ALREADY A LEVEL TWELVE STAR ALREADY,** as well as ticking the relevant DON'T SELL box in teampick **EVEN IF HE IS ALREADY A LEVEL TWELVE STAR ALREADY,**. NOTE THAT TICKING THE BOX IS THE MAIN DECISION-MAKER IN WHETHER A PLAYER IS SOLD OR NOT, the GM Message is just to help the GM if there is a problem!

Also PLEASE DO NOT leave partially-completed transfers in your transfer section, i.e. leaving the team name or the player, etc., it is laziness on your part and might result in strange things happening to your team!!!

And you MUST spell the names of the players included in any deal correctly. If you don't then the program might refuse them and they don't go through, so be careful.

In future, you are allowed multiple conditional bids from which the program will attempt to purchase just one item. However, you are also allowed multiple Unconditional bids from which the program will attempt to purchase all. teampick users just have to use the relevant boxes in the program, those who don't use teampick must ensure they stick to these rules and make it clear on their turns just what they want to happen in their bidding process.

LSO, be careful when doing deals etc. The program works on team order, which can cause problems. Best idea is NOT to have 25 players in your squad at the start of a turn and do deals and sell to NL, cos if the manager you are doing a deal with has a lower team number than yours, the program will say you have no space in your squad, even though you are trying to sell players to the non-league. His orders will be processed before yours!!

Please note that from now onwards it is illegal to sell any player and then buy him back in the next three session FOR ANY REASON WHATSOEVER. If you do that playing will be banned for life and you will lose him

AUCTIONS

THERE ARE AUCTION LISTS ON the following sessions (ie the items will appear for bidding on) 0/ 2 / 4 / 6 / 8 / 10/12

The transfer deadline also comes into play on S13.

KICKABOUT MUSINGS & MEANDERINGS

It seems that even old stagers of the game still can't work out what order games are to be played in. SO emblazon the following on your minds please

ORDER OF MATCHES IS

LEAGUE GAME ONE

LEAGUE GAME TWO (which is where any re-arranged matches should go)

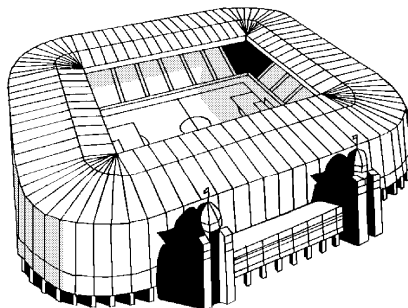
ALL CUP GAMES (including Cup/Bowl/ Trophy where the latter is always last if you have a Bowl or cup game as well)

LEAGUE CUP GAMES

EURO GAMES

FRIENDLIES

(If you look at teampick you will see that you CAN edit your fixtures as well to tell the program what games you are playing this session and it will put them in the correct order, OK)



SOCIAL MEDIA

We have finally been dragged kicking and screaming into the 21st Century , pity all dinsoaurs aren't like that and have upped our presence on social mediua sites. Links to our pages will soon appear on the web-site, but in the meantime we can be found on

FACEBOOK - kickabout online

and Twitter

Online Kickabout

and remember the KA web-site

www.Kickaboutonline.co.uk to see the goodies

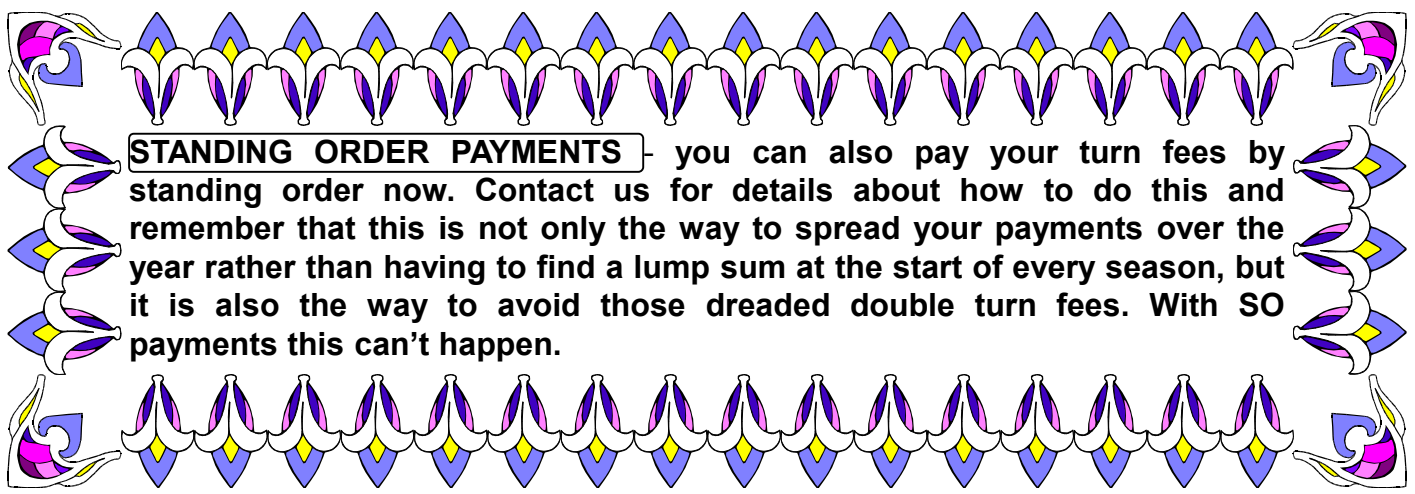
CREDIT CARD PAYMENTS

Can be made to us using the **PAYPAL** service. So if you want to pay anything by credit card then you could register with them and give it a try. Also note that if you send your payments as a gift ALL of the cash reaches us without any paypal fees being charged at our end and all is credited to your account.

You can pay by card/paypal through our new web-site

kickaboutonline.co.uk

Payments can now be made via paypal on our chris.spelbinder@btinternet.com address only.



STANDING ORDER PAYMENTS - you can also pay your turn fees by standing order now. Contact us for details about how to do this and remember that this is not only the way to spread your payments over the year rather than having to find a lump sum at the start of every season, but it is also the way to avoid those dreaded double turn fees. With SO payments this can't happen.

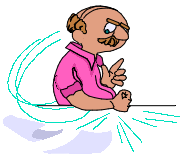
THE KICKABOUT COMMUNITY

EMAIL CHAT LIST - yes, you can subscribe to our email discussion group. There is a list for general Kickabout topics, a list for each individual league, one for the vulcano, one for teampick subscribers, even one for the weekend players. Learn more about the game, talk to other players and the Gm. To subscribe to the main list send a blank email to KA-kickabout+subscribe@groups.io. For others you do the same except put the league, name with Ka- in front of subscribe. However, some league lists have an ending in .co.uk instead of .com, so if one doesn't work then please try eeh other!!

One thing to note about subscribing to the list, we post a regular schedule of where every league is in the processing schedule, when it is sent out, when the latest return-by-date is. This is of great help and if you have email you should really be receiving this.

MARKING UPDATE

We have worked out a system to check on anybody who is using last season's marking numbers for the current season. Basically the program will save a list of all valid marking successes each session and if somebody cries foul, that he has been marked by somebody who hasn't scouted him, we can check and say yea or nay.



So from now onwards if you use last season's numbers then you will be found out AND if guilty the result of the game will either be reversed or decided against you.

THE MUCH MALTREATED DF/A

After much discussion with the KA fraternity at large we have decided that from the end of this season DF/A's will qualify for getting the best defence bonus just like SW & DF do. So DF/A's are even more important a player.

NORWICH WEEKEND IN MAY 2022

Another KA weekend has been booked for **13th-15th may** next year in Norwich.

NOTE LATER DATE

SO why not put it in your diaries NOW, and make it a bumper weekend in a really good environment
me hearties?

The Norwich Hotel is where the action takes place, book direct

Cost to us is a measly £40

First takers are Steve Thompson, Richard Pickup , Chris Moore, Niel Humphries , Andy Baker, Paul
Butler, Dave Craven, Neil Barrett, Seamus , Graeme Miller (All credits moved from Glasgow)

Jens the Jensen, Geraldo & Paul Sutton also say they are coming along

AND MORE

Further weeknd are tentavley planned

GLASGOW 2022

ODENSE MAY 2023

Geraldo, Jens Baby & Hopless Seamy say they are coming to both

Dave Hargraves says he and his son are coming to Odense

NOVEMBER VIRTUAL WEEKEND

it is proposed to hold another virtual weekend
in November, have tentatively pencilled in
saturday the 20th for this humongous event so
start thinking about it and your participation,
especially those who just don't seem able to
get to a face to face weekend! A mere £20
entry fee.



Wynne Phillips is the first to confirm.

Gareth Ashcroft, Rob Lewis, Craig Lawton, Scott Abraham, Gerard Molloy & Paul Sutton have all said they
are going to take part

HOPE SEASON THREE DETAILS

This season we will be using the normal snail-mail league schedule, thus there is a league game every session except for S1, 6,9,11,12 & 15 when there will be two league games.

The Cup

No 2st round in the Hope

S4 2nd round

S7 3rd round

S10 Quarter-finals

S14 SF

S16 final

Replays are always in the following session extra time and penalties to decide.

The League Cup

See front page for fixture schedule

The four group runners-up with the best records will play off on session six

S8 Quarter-finals

S12 Semi-finals

S14 Final

One game. If drawn there will be replays on the following sessions

THE TROPHY

This will consist of sixteen teams. All the two division along with the bottom four of the first division as at the end of S10

1st round is on S11 - no replays

2nd round is on S12 and so final is on S15 with no replay



MARKING INFO - Tim Dodge has put together a clever little program that allows shomatch subscribers to gather all the international squads together each session so that you can use that info to get marking info. Shomatch/ teampick subscribers get a file sent out a file with all the int squads listed and this program pulls them all together. Makes it easier

New 2014 version now available at

<http://git.invisibles.org/cgi-bin/cgit.cgi/markinfo-vb6.git/plain/markinfo.exe>

