

THE HOPE LEAGUE

HOPE LEAGUE. DIVISION 1

...TEAM NAME...	PL	W	D	L	F	A	W	D	L	F	A	Dif	Pts
1 HAN SHOT FIRST	22	7	4	0	32	8	7	3	1	24	12	36	49
2 SITH HAPPENS FC	22	4	5	2	17	9	6	4	1	19	4	23	39
3 GALACTIC STARS	22	5	3	3	22	16	6	3	2	24	10	20	39
4 JLR COMMANDOS	22	5	2	4	15	9	6	3	2	18	11	13	38
5 GOBATH FC	22	5	3	3	18	16	4	3	4	18	23	-3	33
6 MANDALORE	22	6	0	5	24	21	3	3	5	20	24	-1	30
7 ETERNAL SPRINGS	22	4	4	3	23	15	2	4	5	7	19	-4	26
8 SMITHY ATHLETIC	22	1	7	3	18	15	4	2	5	20	29	-6	24
9 STILE COMMON	22	2	6	3	9	16	2	5	4	4	9	-12	23
10 CHERNOBYL	22	3	3	5	13	15	2	4	5	9	20	-13	22
11 RPG ROVERS	22	3	3	5	8	16	1	3	7	9	31	-30	18
12 MOSEISLEY JAWAS	22	2	1	8	20	24	1	4	6	8	27	-23	14

HOPE LEAGUE. DIVISION 2

...TEAM NAME...	PL	W	D	L	F	A	W	D	L	F	A	Dif	Pts
1 PFC LUBOCRANETS	22	8	2	1	34	10	6	5	0	29	9	44	49
2 FULL THROTTLE FC	22	8	2	1	36	8	6	4	1	28	7	49	48
3 THE FORCE	22	7	2	2	36	10	4	5	2	13	10	29	40
4 HILL VALLEY	22	7	1	3	25	17	4	2	5	23	17	14	36
5 ANDRASSY AVENUE	22	6	2	3	20	13	4	3	4	19	25	1	35
6 DYSTOPIA IV	22	5	4	2	30	7	4	2	5	11	16	18	33
7 HENLEY ROVERS	22	5	4	2	25	9	3	3	5	19	18	17	31
8 GALERIE BLEU FC	22	4	6	1	14	10	2	5	4	9	10	3	29
9 STAR COMMAND	22	6	1	4	12	17	1	2	8	6	27	-26	24
10 BRUTUS AWAKENS	22	2	4	5	9	22	2	1	8	5	30	-38	17
11 MEMORIAL PARK	22	2	5	4	2	18	0	4	7	2	27	-41	15
12 STARFIGHTER FC	22	0	3	8	1	24	0	0	11	1	48	-70	3

In the end an easy title for **Han Shot First**, congrats To Chris B. Tighter battle for runners-up just won by **Sith Happens** on goal difference. It took a long, long time but Jensiferous finally gets an away victory to take into division two with him.

Blind leading the blind in the final relegation battle though. Great before by **Smitty** (nod, nod, wink Gerard) to retain their division one status.

Happy days for the Lube boys as they take the second division title in the last game. Not quite an Enfield day for Craig though! Congrats to Kev P, his Star Commanders finish as the best of their 36-1 teams. But will this mean anything next season?

As usual Morten was tucked up a tree without an internet connection so his assistant had to manage the team for the Cup final. What a game, batter batter from the mighty **Force** BUT couldn't get by **Chernobyl** keeper and the wily Geraldo snatched victory on the break in fine style. Happy birthdays

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Dempsey

Hope League - Session Sixteen

Season 3

Games & C T

RESULTS HOPE SESSION SIXTEEN

RESULTS ROUND-UP

TEMPERATURE: Warm

Week forty-six

DIVISION 1

MANDALORE Ahsoka tano 56 Jens solo 76,76 Scorchio 82 Att 50363 Wind: Calm Pitch: Good	4 : 5 MOSEISLEY JAWAS (H - 0.1) Kitonak 24 Ackbar 56 Berry 75,80 Aqualis 75 bkd - Hamilton (4)/ Kitonak (1)
JLR COMMANDOS Starkey 30,46,90 Baker 35 Att 48924 Wind: Calm	4 : 1 ETERNAL SPRINGS (H - 0.3) Promise 60 Inj - Nacarino (1)/ Almanac (1) Pitch: Hard
RPG ROVERS Greatscott 59 Att 34944* Wind: Calm Pitch: Hard	1 : 4 SITH HAPPENS FC (A - 0.3) Rickford 15 Roba fett 17 Creed 65,80(p)
HAN SHOT FIRST Aura sing 31 Greedo 35,43 Dahl 76 Zam wessell 78 bkd - Aura sing (65) Inj - Han solo (2)	5 : 0 GOBAITH FC (H - 0.5) bkd - Swtmae (51) Att 47000* Wind: Calm Pitch: Wet *Derby Game*
STILE COMMON Att 29756 Wind: Calm Pitch: Wet	0 : 7 GALACTIC STARS (A - 1.5) Cpo lawton 4,63,67 Yoda armstrong 25 Atomika 42 Rd cranfield 53 Solo sutton 73
CHERNOBYL Att 36922 Wind: Calm	0 : 1 SMITHY ATHLETIC (A - 1.1) Karrigan smith 69 Pitch: Good

DIVISION 2

HILL VALLEY Button 78 Att 36726 Wind: Calm Pitch: Hard	1 : 7 PFC LUBOCRANETS (A - 0.7) Mccruddov 2,7,37 Wookiesky 9,14 Giovinazzi 29 Butterov 42
ANDRASSY AVENUE Encke 12 Zakouski 19 Danilova 22,74 Cigoli 50	5 : 1 THE FORCE (H - 0.1) Hamill 29 Att 32166 Wind: Calm Pitch: Good
DYSTOPIA IV	1 : 1 FULL THROTTLE FC (A - 0.1)

Rotting corpse 90
Att 32179
Pitch: Muddy

STARFIGHTER FC 0 : 2 **STAR COMMAND** (A - 3.3)
bkd - Remus (16)
Att 39134
Wind: Calm
Pitch: Hard
Derby Game

MEMORIAL PARK 0 : 0 **GALERIE BLEU FC** (A - 0.3)
Att 35239
Pitch: Good

BRUTUS AWAKENS 1 : 5 **HENLEY ROVERS** (A - 2)
Luke skywarwick 36
Att 33012
Wind: Calm
Pitch: Hard

Week forty-seven

THE HOPE CUP

FINAL

THE FORCE 0 : 3 **CHERNOBYL** (H - 0.5)
bkd - Rogue (9)/
Pascal (47)
Att 38416
Wind: Calm
Derby Game

Week forty-eight

HOPE FRIENDLIES

ROMULUS(NL)	4 : 1 BRUTUS AWAKENS	(H - 2.9)
ETERNAL SPRINGS	2 : 0 MET POLICE(NL)	(H - 1.9)
UXBRIDGE(NL)	0 : 0 HILL VALLEY	(A - 0.4)
TELFORD UTD(NL)	0 : 2 GALERIE BLEU FC	(A - 0.3)
JLR COMMANDOS	2 : 0 ENFIELD(NL)	(H - 0.1)
MANDALORE	2 : 0 WOKING(NL)	(H - 1.5)
SITH HAPPENS FC	3 : 0 CARSHALTON(NL)	(H - 1.7)

WEATHER FORECAST

Temperature next session: Warm
Predicted wind speed next session: Gale



TEAMPICK

Teampick is a program available for all PC owners who have windows on their machine. It allows you to manipulate your team on screen to look at differing formations and conditions. This automatically works out the factors which will affect your team, helps prevent errors, and all sorts of things into the bargain. It also prints out your team sheet, and you can then get the program to format an Email team sheet for submitting instead of the normal order sheets, if you so choose. The program also has an on-line rulebook, i.e., you can dial up the relevant section of the rulebook at the click of the mouse and read that part of the rules while selecting your team. If you can't remember how the weather affects things, when your captain moves onto an extra level, or the formulas that govern transfer negotiations and marking, well just ask the computer! Subscribers also get a .kik file which upgrades your team details every session as well making it even easier for you. Even better news is that the program is FREE to all players who sign up for Shomatch.

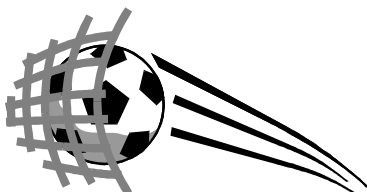
Finally, you'll find some other goodies that are useful to a keen player on the teampick web-site, while Paul has now released V1.25 for the new season which will allow you to use teampick for int/rep games and generate the proper teamsheets as a result for sending into us.

REMEMBER WE DO NOT ACCEPT TEAMPICK ORDERS PRODUCED BY ANYTHING OTHER THAN VERSION V.1.25 SO ENSURE YOU USE THIS OR THEY WILL BE RETURNED TO YOU.

ALSO if you are NOT a registered user please be aware that not every option on teampick will work 100% due to you needing the .kik files which are only sent to registered users.

So why not try:-

www.Teampick.co.uk and explore??



STATS AND WHATS

LEADING SCORERS

DIVISION 1

1	DAHL	HAN SHOT FIRST	22
2	ROBA FETT	SITH HAPPENS FC	14
3	YNU	GOBAITH FC	12
4	HAAVELMO	CHERNOBYL	11
5	BABY YODA	MANDALORE	11
6	CPO LAWTON	GALACTIC STARS	10
7	LILI	GOBAITH FC	9
8	GREEDO	HAN SHOT FIRST	9

DIVISION 2

1	JOHN SMITH	FULL THROTTLE FC	18
2	TUSKEN	FULL THROTTLE FC	17
3	MCCRUDDOV	PFC LUBOCRANETS	17
4	BUTTON	HILL VALLEY	16
5	CHEMICAL WATSE	DYSTOPIA IV	15
6	PASCAL	THE FORCE	14
7	WOOKIESKY	PFC LUBOCRANETS	12
8	RIVER	PFC LUBOCRANETS	11



THE ROLE OF SHAME

The following players are all suspended next session for the number of games shown besides their name :- JOHNSON [1] (CHERNOBYL) /

MANAGERIAL RATINGS - LEVELS PER PLAYER

TOP

HAN SHOT FIRST - 0

ANDRASSY AVENUE - 3

GALACTIC STARS - 6

BOTTOM

MEMORIAL PARK - 63

BRUTUS AWAKENS - 66

STARFIGHTER FC - 69

MANAGERIAL RATINGS - SQUAD AGE

TOP

STARFIGHTER FC - 0!!

HILL VALLEY - 3

PFC LUBOCRANETS - 6

BOTTOM

BRUTUS AWAKENS - 63

SMITHY ATHLETIC - 66

GALACTIC STARS - 69

MANAGERIAL RATINGS - ATTENDANCE

TOP

MANDALORE - 0

SITH HAPPENS FC - 2

HAN SHOT FIRST - 4

BOTTOM

MOSEISLEY JAWAS - 42

STILE COMMON - 44

RPG ROVERS - 46

MANAGERIAL RATINGS - MPS

TOP

SMITHY ATHLETIC - 0

CHERNOBYL - 2

STARFIGHTER FC - 2

BOTTOM

MOSEISLEY JAWAS - 14

ETERNAL SPRINGS - 14

MANDALORE - 14

AUCTION PAGE

**The transfer deadline comes
into operation at the end of
Session thirteen ie NOW**

ROLLING AUCTION LEVELS

The following are the minimum levels relating to each session for entering players into the rolling auction:-

<u>SESSIONS</u>	<u>MIN LEVEL</u>
1 to 3	5
4 to 5	6
6 to 8	7
9 to 10	8
11+	9

These are also the same levels which decide whether a player will go straight to N/L when out of contract rather than being put into the auction

AUCTION NOTES

NOTE
THIS
WELL

From now onwards we would like you to always write, 'don't sell if he turns star in the messages to GM box, **EVEN IF HE IS ALREADY A LEVEL TWELVE STAR ALREADY,** as well as ticking the relevant DON'T SELL box in teampick **EVEN IF HE IS ALREADY A LEVEL TWELVE STAR ALREADY,**. NOTE THAT TICKING THE BOX IS THE MAIN DECISION-MAKER IN WHETHER A PLAYER IS SOLD OR NOT, the GM Message is just to help the GM if there is a problem!

Also PLEASE DO NOT leave partially-completed transfers in your transfer section, i.e. leaving the team name or the player, etc., it is laziness on your part and might result in strange things happening to your team!!!

And you MUST spell the names of the players included in any deal correctly. If you don't then the program might refuse them and they don't go through, so be careful.

In future, you are allowed multiple conditional bids from which the program will attempt to purchase just one item. However, you are also allowed multiple Unconditional bids from which the program will attempt to purchase all. teampick users just have to use the relevant boxes in the program, those who don't use teampick must ensure they stick to these rules and make it clear on their turns just what they want to happen in their bidding process.

LSO, be careful when doing deals etc. The program works on team order, which can cause problems. Best idea is NOT to have 25 players in your squad at the start of a turn and do deals and sell to NL, cos if the manager you are doing a deal with has a lower team number than yours, the program will say you have no space in your squad, even though you are trying to sell players to the non-league. His orders will be processed before yours!!

Please note that from now onwards it is illegal to sell any player and then buy him back in the next three session FOR ANY REASON WHATSOEVER. If you do that playing will be banned for life and you will lose him

AUCTIONS

THERE ARE AUCTION LISTS ON the following sessions (ie the items will appear for bidding on) 0/ 2 / 4 / 6 / 8 / 10/12

The transfer deadline also comes into play on S13.

KICKABOUT MUSINGS & MEANDERINGS

It seems that even old stagers of the game still can't work out what order games are to be played in. SO emblazon the following on your minds please

ORDER OF MATCHES IS

LEAGUE GAME ONE

LEAGUE GAME TWO (which is where any re-arranged matches should go)

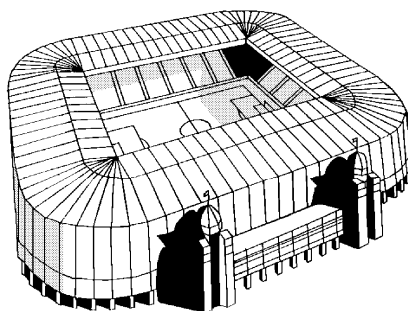
ALL CUP GAMES (including Cup/Bowl/ Trophy where the latter is always last if you have a Bowl or cup game as well)

LEAGUE CUP GAMES

EURO GAMES

FRIENDLIES

(If you look at teampick you will see that you CAN edit your fixtures as well to tell the program what games you are playing this session and it will put them in the correct order, OK)



SOCIAL MEDIA

We have finally been dragged kicking and screaming into the 21st Century , pity all dinsoaurs aren't like that and have upped our presence on social mediua sites. Links to our pages will soon appear on the web-site, but in the meantime we can be found on

FACEBOOK - kickabout online

and Twitter

Online Kickabout

and remember the KA web-site

www.Kickaboutonline.co.uk to see the goodies

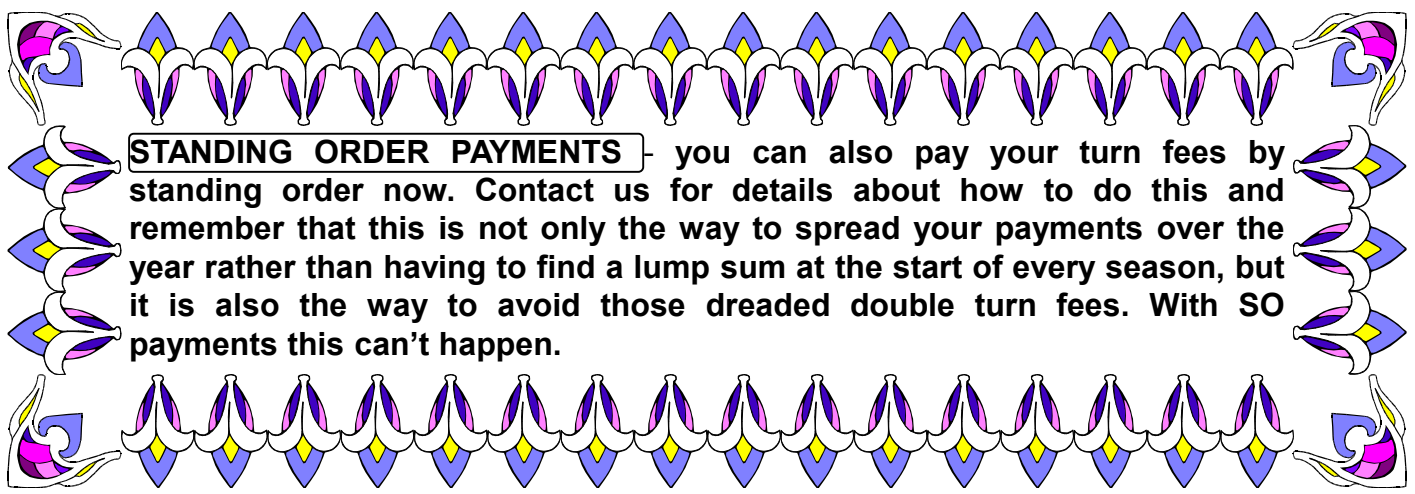
CREDIT CARD PAYMENTS

Can be made to us using the **PAYPAL** service. So if you want to pay anything by credit card then you could register with them and give it a try. Also note that if you send your payments as a gift ALL of the cash reaches us without any paypal fees being charged at our end and all is credited to your account.

You can pay by card/paypal through our new web-site

kickaboutonline.co.uk

Payments can now be made via paypal on our chris.spelbinder@btinternet.com address only.



STANDING ORDER PAYMENTS - you can also pay your turn fees by standing order now. Contact us for details about how to do this and remember that this is not only the way to spread your payments over the year rather than having to find a lump sum at the start of every season, but it is also the way to avoid those dreaded double turn fees. With SO payments this can't happen.

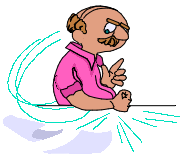
THE KICKABOUT COMMUNITY

EMAIL CHAT LIST - yes, you can subscribe to our email discussion group. There is a list for general Kickabout topics, a list for each individual league, one for the vulcano, one for teampick subscribers, even one for the weekend players. Learn more about the game, talk to other players and the Gm. To subscribe to the main list send a blank email to KA-kickabout+subscribe@groups.io. For others you do the same except put the league, name with Ka- in front of subscribe. However, some league lists have an ending in .co.uk instead of .com, so if one doesn't work then please try eeh other!!

One thing to note about subscribing to the list, we post a regular schedule of where every league is in the processing schedule, when it is sent out, when the latest return-by-date is. This is of great help and if you have email you should really be receiving this.

MARKING UPDATE

We have worked out a system to check on anybody who is using last season's marking numbers for the current season. Basically the program will save a list of all valid marking successes each session and if somebody cries foul, that he has been marked by somebody who hasn't scouted him, we can check and say yea or nay.



So from now onwards if you use last season's numbers then you will be found out AND if guilty the result of the game will either be reversed or decided against you.

THE MUCH MALTREATED DF/A

After much discussion with the KA fraternity at large we have decided that from the end of this season DF/A's will qualify for getting the best defence bonus just like SW & DF do. So DF/A's are even more important a player.

NORWICH WEEKEND IN MAY 2022

Another KA weekend has been booked for **13th-15th may** next year in Norwich.

NOTE LATER DATE

SO why not put it in your diaries NOW, and make it a bumper weekend in a really good environment
me hearties?

The Norwich Hotel is where the action takes place, book direct

Cost to us is a measly £40

First takers are Steve Thompson, Richard Pickup , Chris Moore, Niel Humphries , Andy Baker, Paul
Butler, Dave Craven, Neil Barrett, Seamus , Graeme Miller (All credits moved from Glasgow)

Jens the Jensen, Geraldo & Paul Sutton also say they are coming along

AND MORE

Further weekend are tentatively planned

GLASGOW 2022

ODENSE MAY 2023

Geraldo, Jens Baby & Hopless Seamy say they are coming to both

Dave Hargraves says he and his son are coming to Odense

NOVEMBER VIRTUAL WEEKEND

it is proposed to hold another virtual weekend
in November, have tentatively pencilled in
saturday the 20th for this humongous event so
start thinking about it and your participation,
especially those who just don't seem able to
get to a face to face weekend! A mere £20
entry fee.



Wynne Phillips is the first to confirm.

Gareth Ashcroft, Rob Lewis, Craig Lawton, Scott Abraham, Gerard Molloy & Paul Sutton have all said they
are going to take part

HOPE SEASON THREE DETAILS

This season we will be using the normal snail-mail league schedule, thus there is a league game every session except for S1, 6,9,11,12 & 15 when there will be two league games.

The Cup

No 2st round in the Hope

S4 2nd round

S7 3rd round

S10 Quarter-finals

S14 SF

S16 final

Replays are always in the following session extra time and penalties to decide.

The League Cup

See front page for fixture schedule

The four group runners-up with the best records will play off on session six

S8 Quarter-finals

S12 Semi-finals

S14 Final

One game. If drawn there will be replays on the following sessions

THE TROPHY

This will consist of sixteen teams. All the two division along with the bottom four of the first division as at the end of S10

1st round is on S11 - no replays

2nd round is on S12 and so final is on S15 with no replay



MARKING INFO - Tim Dodge has put together a clever little program that allows shomatch subscribers to gather all the international squads together each session so that you can use that info to get marking info. Shomatch/ teampick subscribers get a file sent out a file with all the int squads listed and this program pulls them all together. Makes it easier

New 2014 version now available at

<http://git.invisibles.org/cgi-bin/cgit.cgi/markinfo-vb6.git/plain/markinfo.exe>

