

THE HOPE LEAGUE

HOPE LEAGUE. DIVISION 1

...TEAM NAME...	PL	W	D	L	F	A	W	D	L	F	A	Dif	Pts
1 HAN SHOT FIRST	18	5	4	0	19	0	7	1	1	33	11	41	41
2 THE FORCE	18	8	1	0	22	4	3	5	1	14	6	26	39
3 FULL THROTTLE FC	18	5	3	1	14	5	6	1	2	29	12	26	37
4 SITH HAPPENS FC	18	6	3	0	22	8	4	3	2	17	7	24	36
5 GALACTIC STARS	18	4	2	2	21	17	3	4	3	13	11	6	27
6 PFC LUBOCRANETS	18	4	3	2	17	12	3	1	5	12	18	-1	25
7 ETERNAL SPRINGS	18	3	2	4	16	19	4	2	3	11	11	-3	25
8 GOBAITH FC	18	4	0	5	18	20	1	2	6	8	26	-20	17
9 MANDALORE	18	2	1	7	20	36	2	2	4	22	29	-23	15
10 SMITHY ATHLETIC	18	2	2	5	6	17	1	3	5	9	28	-30	14
11 STILE COMMON	18	1	5	3	9	18	1	2	6	4	13	-18	13
12 JLR COMMANDOS	18	1	1	7	11	20	1	1	7	4	23	-28	8

HOPE LEAGUE. DIVISION 2

...TEAM NAME...	PL	W	D	L	F	A	W	D	L	F	A	Dif	Pts
1 CHERNOBYL	18	7	1	1	20	10	6	1	2	16	6	20	41
2 ANDRASSY AVENUE	18	7	2	0	23	8	5	2	2	15	11	19	40
3 HENLEY ROVERS	18	5	4	0	17	2	6	1	2	24	13	26	38
4 DYSTOPIA IV	18	5	3	1	25	10	4	1	4	19	13	21	31
5 GALERIE BLEU FC	18	3	2	3	7	8	4	2	4	19	16	2	25
6 MOSEISLEY JAWAS	18	7	0	2	16	12	1	1	7	14	29	-11	25
7 HILL VALLEY	18	4	2	4	22	16	2	3	3	10	14	2	23
8 RPG ROVERS	18	3	1	5	9	16	3	1	5	6	9	-10	20
9 MEMORIAL PARK	18	3	2	4	14	7	1	5	3	4	7	4	19
10 BRUTUS AWAKENS	18	4	0	5	16	17	1	2	6	9	17	-9	17
11 STAR COMMAND	18	3	4	2	8	5	0	3	6	2	12	-7	16
12 STARFIGHTER FC	18	2	1	6	7	30	0	0	9	3	37	-57	7

Manager LAWTON sees his title and League cups evaporating this session, bemoaning his luck for sure, but you have to manage your squad properly Darth Fader don't you. **Han Shot** probably breathe a big sigh of relief after that one, but **The Force** are still there and getting stronger all the time it appears. However, my bet still goes on Mr Ballantyne, that two point gap should be enough to hold on, I think(!)

Good win at the bottom for **Gobaith FC**. Three points at the expense of Cranners could eventually be the win that saves them. However, their next three games are tough indeed, so the teams below them could still pressure them, though **Smithy** look shot, though that probably applies to the manger to be honest!

In the second **Andrassy** drop a surprise point while their two title rivals clash. good win for Geraldo who leaps above Lozza to the top of the division. He has four winnable games left (both double-headers), so might just lift the championship this season.

At the bottom the 36-1 mini league sees **Brutus** get a draw at **Memorial Park**. Four games to go and I think Mashman might just overtake the Memorial boys come season's end?

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Games & C T Dempsey

Hope League - Session Twelve

Season 4

RESULTS HOPE SESSION THIRTEEN

FORCE ON SILVERWARE DRIVE

RESULTS ROUND-UP

TEMPERATURE: Cold

Week thirty-seven

DIVISION 1

MANDALORE Att 53792* Wind: Light Pitch: Frozen	0 : 2 SITH HAPPENS FC (A - 0.9) Bak door robbie 25,68 bkd - Dengar (23)
ETERNAL SPRINGS Lokiski 25 Promise 66 off - Nacarino (40) Inj - Promise (2) Pitch: Muddy	2 : 2 GALACTIC STARS (A - 0.3) Gungan 42,47 Inj - Atomika (1) Att 35568 Wind: Light *Derby Game*
THE FORCE Binks jensen 21 Mutation 36 Rogue 67,69,80 Hamill 74 Pitch: Muddy	6 : 1 SMITHY ATHLETIC (H - 4.9) John smith 82(p) Inj - Shadwell smith (1) Att 36727* Wind: Calm
FULL THROTTLE FC Att 41230* Wind: Calm	0 : 1 HAN SHOT FIRST (H - 0.1) Dahl 73 Pitch: Muddy
GOBAITH FC Milla 38 Robin hood 38 Cwm 72	3 : 0 JLR COMMANDOS (H - 1.5) Att 34960* Wind: Calm Pitch: Muddy
STILE COMMON Smith 11 Att 36950 Pitch: Frozen	1 : 1 PFC LUBOCRANETS (-) Dempsov 25 Wind: Calm

DIVISION 2

HILL VALLEY Palpatine 82 Wind: Light	1 : 0 RPG ROVERS (H - 0.9) Att 26802 Pitch: Frozen
MOSEISLEY JAWAS Berry 7 Ackbar 35 Devaronian 79 Pitch: Muddy	3 : 1 GALERIE BLEU FC (H - 0.3) Hepworth 62 Att 31029 Wind: Calm
CHERNOBYL Horderats 1 Bearadi 43 Levytsky 75,77 bkd - Johnson (4) Inj - Galois (15)	4 : 2 HENLEY ROVERS (H - 0.9) Highland 17 Lovelace 84(og) Att 34511 Wind: Calm Pitch: Frozen
DYSTOPIA IV Bao dur 1 Stockholm 8,31 Rotting corpse 19,25,29 Cockroach 57 Chemical watse 58,77 Organa 59	10 : 1 STARFIGHTER FC (H - 1.5) Ketsuonyo 55 Att 25802 Wind: Calm Pitch: Muddy
STAR COMMAND Echo 20 Att 28495 Pitch: Frozen	1 : 1 ANDRASSY AVENUE (A - 0.1) Zed zakouski 46 Wind: Calm
MEMORIAL PARK New 11 Carlo 74 bkd - Fields (39)/ New (57) *Derby Game*	2 : 2 BRUTUS AWAKENS (A - 0.7) Lewandyodaski 8,86 Att 34927 Wind: Calm Pitch: Muddy

Week thirty-eight

THE HOPE TROPHY

Semi-finals

HENLEY ROVERS Hill 45 Att 34996 Wind: Calm Pitch: Muddy *Derby Game*	1 : 2 MOSEISLEY JAWAS (H - 0.7) Duros 30,30 bkd - Mon mothma (57)/ Devaronian (25) Inj - Twilek (4)
MEMORIAL PARK bkd - Carlo (88)/ New (76) Att 32006 Wind: Calm Pitch: Good	0 : 5 CHERNOBYL (A - 0.1) Draper 13 Levytsky 21 Bearadi 50 Hormander 54 Galois 76 bkd - Levytsky (78) off - Lovelace (35)

NOTE THE final is on session 15

Week thirty-nine

THE HOPE LEAGUE CUP

Semi-final replay

FULL THROTTLE FC bkd - Sidious shay (24)/ Kebab (22)/ Tusken (74) Pitch: Frozen	0 : 1 THE FORCE (A - 0.3) Binks jensen 44 Att 41230 Wind: Calm *Derby Game*
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HOPE FRIENDLIES

HERNE BAY(NL)	4 : 0 CHERNOBYL	(H - 3.5)
BRUTUS AWAKENS	2 : 1 ILFORD(NL)	(H - 0.5)
TRURO CITY(NL)	2 : 2 DYSTOPIA IV	(H - 0.9)
ANDRASSY AVENUE	5 : 0 TAMWORTH(NL)	(H - 1.1)
WHITBY TOWN(NL)	2 : 2 FULL THROTTLE FC	(A - 2.7)
ETERNAL SPRINGS	1 : 0 ROMULUS(NL)	(H - 1.5)
MET POLICE(NL)	1 : 3 GALERIE BLEU FC	(A - 1.5) off - Retani (67)
HAN SHOT FIRST	1 : 1 UXBRIDGE(NL)	(A - 0.3)
TELFORD UTD(NL)	3 : 0 HILL VALLEY	(A - 0.3)
HENLEY ROVERS	1 : 1 ENFIELD(NL)	(A - 0.9)
WOKING(NL)	5 : 0 JLR COMMANDOS	(H - 4.3)
MEMORIAL PARK	4 : 1 CARSHALTON(NL)	(H - 1.5)
SOUTHPORT(NL)	3 : 1 MANDALORE	(H - 0.5)
GOBAITH FC	1 : 0 ALFRETON TOWN(NL)	(A - 0.7)
HEDNESFORD (NL)	1 : 0 THE FORCE	(A - 0.9)
MOSEISLEY JAWAS	1 : 0 SUTTON UTD(NL)	(H - 0.5)
WEYMOUTH(NL)	3 : 2 STARFIGHTER FC	(H - 2.3)
STILE COMMON	2 : 1 MARGATE(NL)	(A - 0.3)
STEVENAGE(NL)	2 : 0 RPG ROVERS	(H - 1.3)
SITH HAPPENS FC	5 : 3 RUNCORN(NL)	(H - 0.3)
HASTINGS UTD(NL)	5 : 1 STAR COMMAND	(H - 2.5)

WEATHER FORECAST

Temperature next session: Cool

Predicted wind speed next session: Light

STATS AND WHATS

LEADING SCORERS

DIVISION 1

1	GENI	HAN SHOT FIRST	19
2	AHSOKA TANO	MANDALORE	17
3	TUSKEN	FULL THROTTLE FC	16
4	JONNY B GOODE	HAN SHOT FIRST	14
5	MUTATION	THE FORCE	14
6	RICKFORD	SITH HAPPENS FC	13
7	JOHN SMITH	FULL THROTTLE FC	12
8	JENS SOLO	MANDALORE	12

DIVISION 2

1	ROB LEWANDOWSKI	CHERNOBYL	14
2	HILL	HENLEY ROVERS	13
3	BEARADI	CHERNOBYL	11
4	MR SANDMAN	HILL VALLEY	11
5	FRANTZEN	HENLEY ROVERS	10
6	CHEMICAL WATSE	DYSTOPIA IV	9
7	HART	HENLEY ROVERS	9
8	LEVYTSKY	CHERNOBYL	9

PRIVATE DEALS

SITH HAPPENS FC sold ROB LEWANDOWSKI (29-12 FWS) to CHERNOBYL for 0K

CHERNOBYL sold HORDERATS (20-12 UT) to SITH HAPPENS FC for 0K

CHERNOBYL sold UP ROLLING (20-12 MF) to SITH HAPPENS FC for 0K

BRUTUS AWAKENS sold FERNANYODA (19-9 DF[r]) to STILE COMMON for 450K

STILE COMMON sold KERSEY BROWN (19-10 DF) to STARFIGHTER FC for 450K

STILE COMMON sold WILLIAMS (19-11 FW) to STARFIGHTER FC for 500K

All deals completed successfully!

THE ROLE OF SHAME

The following players are all suspended next session for the number of games shown besides their name :- NACARINO [1] (ETERNAL SPRINGS) / DENGAR [3] (SITH HAPPENS FC) / LOVELACE [1] (CHERNOBYL) / RETANI [4] (GALERIE BLEU FC) /

MANAGERIAL RATINGS - YOUTH

TOP

PFC LUBOCRANETS - 0

STILE COMMON - 1

HAN SHOT FIRST - 2

BOTTOM

ANDRASSY AVENUE - 21

HILL VALLEY - 22

RPG ROVERS - 23

MANAGERIAL RATINGS - SPs

TOP

THE FORCE - 0

MOSEISLEY JAWAS - 0

GALACTIC STARS - 2

BOTTOM

FULL THROTTLE FC - 18

JLR COMMANDOS - 18

MANDALORE - 18

MANAGERIAL RATINGS - PHYSIO POINTS

TOP

RPG ROVERS - 0

SMITHY ATHLETIC - 1

BRUTUS AWAKENS - 1

BOTTOM

STILE COMMON - 16

FULL THROTTLE FC - 16

THE FORCE - 16

The Hope Cup

3RD ROUND DRAW

Full Throttle Fc v PFC Lubocranets

The Force v Sith Happens

(To be played on Session fourteen with replays the following session if needed)

Consec. Wins

Chernobyl	5 games
The Force	4 games
Dystopia Iv	4 games

Consec. Defeats

Smithy Athletic	7 games
Starfighter Fc	5 games

AUCTION PAGE

AUCTION RESULTS FOR SESSION THIRTEEN

AUCTION RESULTS

POS	STATS	NAME	CLUB	FEE	NO	NHIGH
1)	WG99-99	TO NO 16	(THE FORCE)	694K	5	567K
2)	WG99-99	#15	(HAN SHOT FIRST)	507K	3	438K
3)	STAND:300		(SMITHY ATHLETIC)	88K	4	36K
4)	SUPER SUPER PHY		(HENLEY ROVERS)	555K	4	321K
5)	CROWD:500		(SMITHY ATHLETIC)	155K	6	123K
6)	WG99-99 PASSPORT		(SITH HAPPENS FC)	1234K	5	421K
7)	WG99-99	24 TO UT	(SMITHY ATHLETIC)	266K	3	216K
8)	WG99-99 CONTRACT NEGOTI		(CHERNOBYL)	1102K	9	678K

All players not shown were unsold.

AUCTIONS

THERE ARE AUCTION LISTS ON the following sessions (ie the items will appear for bidding on) 0/ 2 / 4 / 6 / 8 / 10/12

The transfer deadline also comes into play on S13.

ie NOW

AUCTION NOTES

From now onwards we would like you to always write, 'don't sell if he turns star in the messages to GM box, **EVEN IF HE IS ALREADY A LEVEL TWELVE STAR ALREADY,** as well as ticking the relevant DON'T SELL box in teampick **EVEN IF HE IS ALREADY A LEVEL TWELVE STAR ALREADY,**. NOTE THAT TICKING THE BOX IS THE MAIN DECISION-MAKER IN WHETHER A PLAYER IS SOLD OR NOT, the GM Message is just to help the GM if there is a problem!

NOTE

THIS

WELL

Also PLEASE DO NOT leave partially-completed transfers in your transfer section, i.e. leaving the team name or the player, etc., it is laziness on your part and might result in strange things happening to your team!!!

And you MUST spell the names of the players included in any deal correctly. If you don't then the program might refuse them and they don't go through, so be careful.

In future, you are allowed multiple conditional bids from which the program will attempt to purchase just one item. However, you are also allowed multiple Unconditional bids from which the program will attempt to purchase all. teampick users just have to use the relevant boxes in the program, those who don't use teampick must ensure they stick to these rules and make it clear on their turns just what they want to happen in their bidding process.

LSO, be careful when doing deals etc. The program works on team order, which can cause problems. Best idea is NOT to have 25 players in your squad at the start of a turn and do deals and sell to NL, cos if the manager you are doing a deal with has a lower team number than yours, the program will say you have no space in your squad, even though you are trying to sell players to the non-league. His orders will be processed before yours!!

Please note that from now onwards it is illegal to sell any player and then buy him back in the next three session FOR ANY REASON WHATSOEVER. If you do that playing will be banned for life and you will lose him

ROLLING AUCTION LEVELS

The following are the minimum levels relating to each session for entering players into the rolling auction:-

SESSIONS	MIN LEVEL
1 to 3	5
4 to 5	6
6 to 8	7
9 to 10	8
11+	9

These are also the same levels which decide whether a player will go straight to N/L when out of contract rather than being put into the auction

KA MUSINGS & MEANDERINGS

Perhaps time to revisit the much under-used Sweeper position. It became apparent when the estimable BAK-DOR-ROB appeared in every international squad even though only a level seven. Obviously not enough people have sweepers. Ok they are expensive to train but don't forget they have a dual purpose at the back. Not only do they add their levels to defence in most circumstances but any shots given away are tested on them before they reach your keeper.

In some respects they cut down your defensive tactics and formations but this along with the fact that they are the only player who can help to nullify a FWT/WG-DFA combo, easing some of the burden that this combo puts on your defenders. Without a SW this combo can cause havoc.

So don't forget the sweeper he might win matches for you played in the right manner.

**The transfer deadline comes
into operation at the end of
Session thirteen ie NOW**

SOCIAL MEDIA

We have finally been dragged kicking and screaming into the 21st Century , pity all dinsoaurs aren't like that and have upped our presence on social mediua sites. Links to our pages will soon appear on the web-site, but in the meantime we can be found on

FACEBOOK - kickabout online

and Twitter

Online Kickabout

and remember the KA web-site

www.Kickaboutonline.co.uk to see the goodies

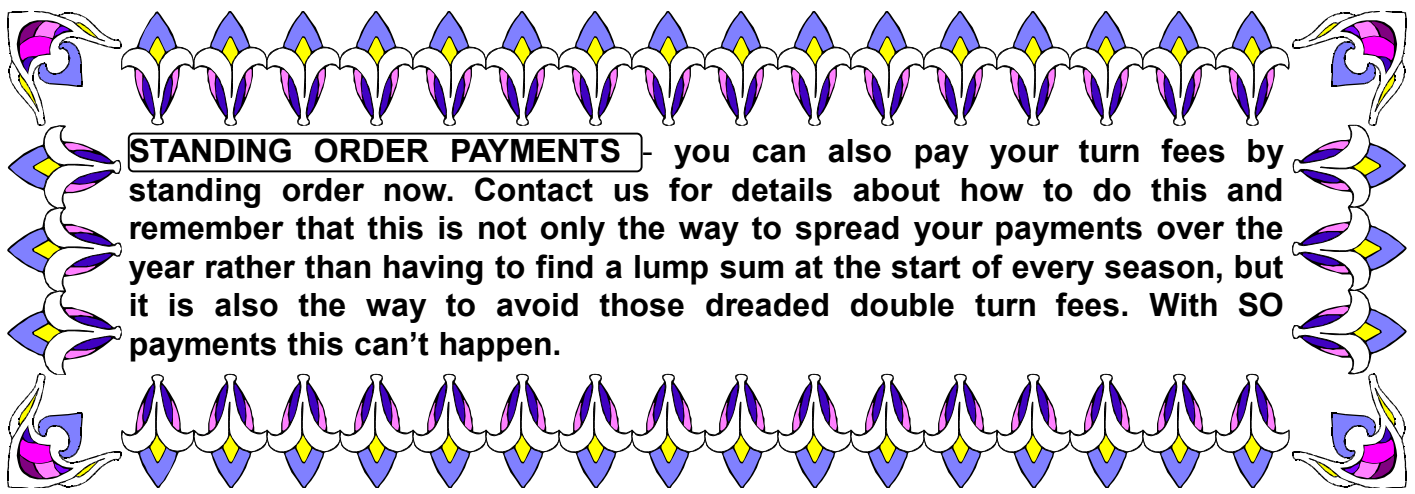
CREDIT CARD PAYMENTS

Can be made to us using the **PAYPAL** service. So if you want to pay anything by credit card then you could register with them and give it a try. Also note that if you send your payments as a gift ALL of the cash reaches us without any paypal fees being charged at our end and all is credited to your account.

You can pay by card/paypal through our new web-site

kickaboutonline.co.uk

Payments can now be made via paypal on our chris.spelbinder@btinternet.com address only.



STANDING ORDER PAYMENTS - you can also pay your turn fees by standing order now. Contact us for details about how to do this and remember that this is not only the way to spread your payments over the year rather than having to find a lump sum at the start of every season, but it is also the way to avoid those dreaded double turn fees. With SO payments this can't happen.

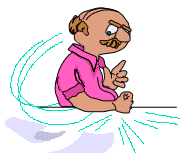
THE KICKABOUT COMMUNITY

EMAIL CHAT LIST - yes, you can subscribe to our email discussion group. There is a list for general Kickabout topics, a list for each individual league, one for the vulcano, one for teampick subscribers, even one for the weekend players. Learn more about the game, talk to other players and the Gm. To subscribe to the main list send a blank email to KA-kickabout+subscribe@groups.io. For others you do the same except put the league, name with Ka- in front of subscribe. However, some league lists have an ending in .co.uk instead of .com, so if one doesn't work then please try eeh other!!

One thing to note about subscribing to the list, we post a regular schedule of where every league is in the processing schedule, when it is sent out, when the latest return-by-date is. This is of great help and if you have email you should really be receiving this.

MARKING UPDATE

We have worked out a system to check on anybody who is using last season's marking numbers for the current season. Basically the program will save a list of all valid marking successes each session and if somebody cries foul, that he has been marked by somebody who hasn't scouted him, we can check and say yea or nay.



So from now onwards if you use last season's numbers then you will be found out AND if guilty the result of the game will either be reversed or decided against you.

THE MUCH MALTREATED DF/A

After much discussion with the KA fraternity at large we have decided that from the end of this season DF/A's will qualify for getting the best defence bonus just like SW & DF do. So DF/A's are even more important a player.

NORWICH WEEKEND IN MAY 2022

Another KA weekend has been booked for **13th-15th may** next year in Norwich.

NOTE LATER DATE

SO why not put it in your diaries NOW, and make it a bumper weekend in a really good environment me hearties?

The Norwich Hotel is where the action takes place, book direct

Cost to us is a measly £40

Defo in are Steve Thompson, Nail Barrett, Chris Moore, Neil Humphries, Graeme Mille & Richard Pickup

Maybees are Andy Baker, Paul Butler, Dave Craven, & Seamus ,(ALL PAID from last cancelled weekend)

I emailed all of these maybees in the weke but these have not rplied will give you all a week to reply then delete you all

Jens the Jensen, Geraldo & Paul Sutton say they are coming along

AND MORE

Further weeknd are tentaivley planned
GLASGOW 2022

Craig lawton is the first take here

ODENSE MAY 2023

Geraldo, Jens Baby, Hopless Seam, Colly & Morten say they are coming to Glasgow

Dave Hargraves says he and his son are coming to Odense as are Geraldo, Jens & Seamus



HOPE SEASON THREE DETAILS

This season we will be using the normal snail-mail league schedule, thus there is a league game every session except for S1, 6,9,11,12 & 15 when there will be two league games.

The Cup

No 1st round in the Hope

S4 2nd round

S7 3rd round

S10 Quarter-finals

S14 SF

S16 final

Replays are always in the following session extra time and penalties to decide.

The League Cup

See front page for fixture schedule

The six group winners will qualify, while the four runners-up with the best records will play off on a neutral ground for the final two places

S8 Quarter-finals

S12 Semi-finals

S14 Final

One game. If drawn there will be replays on the following sessions

THE TROPHY

This will consist of sixteen teams. All the two division along with the bottom four of the first division as at the end of S10

1st round is on S11 - no replays

2nd round is on S12 and so final is on S15 with no replay



MARKING INFO - Tim Dodge has put together a clever little program that allows s shomatch subscribers to gather all the international squads together each session so that you can use that info to get marking info. Shomatch/ teampick subscribers get a file sent out a file with all the int

New 2014 version now available at

<http://git.invisibles.org/cgi-bin/cgit.cgi/markinfo-vb6.git/plain/markinfo.exe>



MANAGERS NEEDED

We still have some teams that require a manager to pilot them towards glory.

So SPECIAL OFFER. name a league and we will send you a team. Once you have looked at it then tell us how much credit you think is needed to make it right. Then we will negotiate the actual amount.

Can't say better than that can we?

PLEASE NOTE THAT UNLESS YOU
SUBSCRIBE TO TEAMPICK/SHOMATCH
THEN YOUR TEAMSHEETS WILL
ALWAYS BE SENT OUT BY POST.
EMAIL TURNS ARE ONLY SENT TO
TEAMPICK/ SHOMATCH SUBSCRIBERS

PLEASE NOTE

You will all notice a new stat on your turnsheets. In the space where BW/CR stats are listed there will be a X% number against all goalkeepers. This will rate your GK on his shot-saving ability and will be cumulative.

Two points to note. It does not include penalties and own goals, but does include friendlies. And before shouting that it is wrong, remember that all shots against you are tested against the sweeper for blocking them before the GK.

I have some ideas about how to use this stat in the future so watch this space
